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Ludo Fore Putavimus

HEAR an epic Lovecraftian adventure as it might have been presented on the radio in HPL's lifetime! The HPLHS takes the thrilling sounds of yesteryear and brings them up to date in this dramatic adaptation of the classic Chaosium® CALL of CTHULHU campaign.



Dark Adventure Radío Theatre

The Players

Sean Branney R. C. Andrews, Zeke Ford, Mortimer Wycroft, et al.
Tom BromheadInsp. Barrington, Billy Burraglong, Jeremy Grogan
Kacey Camp Victoria Woodhull, Mahmoud, Nuri, Waitress
Ken Clement Lester Mayhew, Jonah Kensington, Omar al Shakti
Dan Conroy Dr. Mundt, Dr. Starrett, Robert Mackenzie
Phillip C. Curry Okomu
Mike Dalager Chelsea Cultist, Egyptian Museum Guard, Bundari
Matt Foyer
Larissa Gallagher
Michael Hagiwara Anthony Chang, Mu Hsien
Hollie Hunt
McKerrin KellyBerenice Buchannan, Miss Ruha,
Sophia Khan Yalesha, Abubakar, German Nurse, Ubaid, Quivering Jade
Nardeep KhurmiGupta, Opinder Singh
Kirsten Kollender Erica Carlyle, Rebecca Shosenburg, Hypatia Masters
Casey Kramer Agatha Broadmoor
Andrew Leman Sanderson, Cecil Watson, Nails Nelson, Ho Fang, et al.
Dick Lizzardo Nigel Wassif, Hakim, Fergus Chum
Jacob Lyle Billee, Jack, Maclean, Roger Carlyle, Mark O'Brien, et al.
Barry Lynch Scott Dorward, Capt. Robson, Mickey Mahoney,
Ibn Tulun Nazir, Capt. Montgomery
Rosney MaugerJimiyu, Eddy
Johnny McKenna Mason, Arthur Emerson, Dr. Turnbull, Capt. Torvak,
Larry D., Chinese Souvenir Vendor
Pip Moore Janice Wycroft
Grinnell Morris Lt. Poole, Corrupt Cop #2, Ernest, Cassidy
Mehrnaz MohammadiZahra Shafik
David Pavao Carlton Ramsey, Neily Vanderbilt
Shawn Michael Savage
Samir Shakur Jackson Elias, N'Kwane, Faraz Najjar, Johnstone Kenyatta
William C. Stephens
,
Annie Sway Auntie Gee

(evin Stidham Mai	rcus Buchannan, Paul Fricker, Edward Gavigan,
Nigel, N	Martin Winfield, Sgt. Bumption, Onkwani, Willis
Aarilyn Tokuda	Madame Lin Yenyu
osh Thoemke	Announcer, Kakakatak
arah van der Pol	Hazel Claflin
Aadi Vodane	Shula Wycroft
ime Winters	.Prof. Cowles, Warren Besart, Toddy Randolph,
	Sir Aubrey Penhew

The Staff

Based on the 5th edition of Masks of Nyarlathotep, a campaign for the Call of Cthulhu[®] role playing game originally written by Larry DiTillio and Lvnn Willis. Fifth edition written by Mike Mason. Lynne Hardy, Paul Fricker and Scott Dorward Radio Adaptation by Sean Branney & Andrew Leman Original Music by Troy Sterling Nies "Charleston" by James P. Johnson & Cecil Mack "I'm Gonna Charleston Back to Charleston" by Roy Turk & Lou Handman "Sincerely Yours" by Bellenda, Casey & Pinkard Arranged and Performed by Troy Sterling Nies Vocals Recorded at The Junale Room, Glendale, California Audio Engineering by Dan Viafore and Jeff Stone Vocals Recorded at Horse Latitudes Recordina, Glendale, California Audio Engineering by Michael Dumas and Ellie McNeil Original Illustrations by Darrell Tutchton

Prop Inserts by Andrew Leman and Sean Branney Research assistance by David G. Cercone II. Warren Besart penmanship by Jay Stigdon. Special photographic makeup effects by Dave Snyder

Produced by Sean Branney and Andrew Leman



But first, a word from one of our sponsors....

Lovecraft first introduced the world to Nyarlathotep back in 1920, in an eponymous prose-poem inspired by a nightmare that HPL described as "the most realistic and horrible I have experienced since the age of ten". A harbinger of apocalypse from this first appearance, Nyarlathotep loomed large in later Lovecraft worksnotably The Dream Quest of Unknown Kadath, "The Dreams in the Witch House" and "The Haunter of the Dark"-and began to take on his many forms. This sinister shapeshifter inspired many other writers, including Larry DiTillio, who made the god the center of the biggest and most ambitious scenario ever written for Call of Cthulhu®.

The CoC role-playing game is one of the most significant offsprings of HPL's work. The game has given birth to countless new Lovecraftian stories, artworks, monsters, tomes, spells and more, and thousands upon thousands of people across the globe have come to know and love HPL through the game. We played MASKS when it was first released back in the 1980s and were stunned by its massive scope and lethal nature. This year, our friends at Chaosium issued a lavish new edition, making countless improvements to this classic adventure.

MASKS is a truly epic story, and even after streamlining it to the medium of audio drama, it was still a seven-hour sprawling tale. We thought it would be fun to punctuate the action with some cliffhangers, with the help of Dark Adventure's "sponsors"

According to legend, when Larry DiTillio wrote the original MASKS campaign his goal was to create a game that would take a full year to play. As it turns out, it also takes a full year to adapt into an audio drama. But we hope our condensed adventure will bring some of the magic of this classic game to new audiences and still offer a few surprises to those who know it well.

-SB & AHL

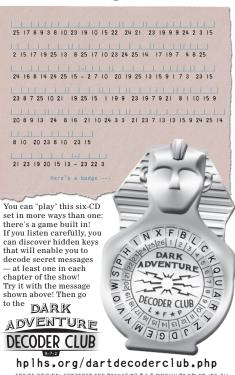
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Dedicated to

Larry DiTillio

and Grea Stafford



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